

FINAL INSTRUCTIONS

for the

St. George MCC Inc.

#SNS06

St. George Summer Night Series

Round 1(Night Meeting)

to be held at

Sydney Motorsport Park

Saturday 6th December 2025

MA Permit Number RR/25/O/21778



Date Prepared: Tuesday 2nd December 2025

Thank you for entering this Event.

These Final Instructions contain important information, and should be read carefully, and in conjunction with, the published Supplementary Regulations. Please visit <https://www.stgeorgemcc.com/race-events/special-events/> for further information.

Competitors cannot access their garage or paddock area of the North Circuit until 5:30pm

1. TIMETABLE

Scrutineering/ Technical Inspection	5:30 pm	Scrutineering will take place on the pit lane apron in front of your garage. Machines are to be presented with lower fairings removed. Protective equipment must also be presented for inspection. Transponders can be collected from 5:30 pm in garage 21. If necessary, scrutineering will be suspended to allow for the riders briefing
Officials Sign-on	5.00 pm	In the grey scrutineering shed
Compulsory Riders Briefing	6.00 pm	In pit lane outside garage 21. All riders must attend
Start of Practice/Qualifying	6:30 pm	
Racing	After qualifying	

2. COMPETITOR SIGN-ON

Competitors' sign-on will be done in garage 21.

3. SCRUTINEERING

- 3.1** Prior to the Event read the scrutineering check list to ensure compliance.
- 3.2** Scrutineering will be conducted in front of your garages on the concrete apron from 5:30 pm.
- 3.3** After you have signed on, please have your motorcycle and protective equipment displayed on the concrete apron ready for inspection with transponder and GPS tracker fitted.
- 3.4** After the compulsory riders briefing at 6.00 pm, competitors will need to locate a scrutineer to have their machine and protective equipment inspected.
- 3.5** Machines must comply with the eligibility criteria and technical regulations for road racing as stated in the current Manual of Motorcycle Sport and supplementary regulations for this event.
- 3.6** Transponders and GPS Trackers will be issued in garage 21 from 5.00 pm.
- 3.7** Please ensure your machine has the lower fairing removed to allow lock-wiring to be checked.
- 3.8** Radiators may be checked to confirm you are using water or a non-glycol-based coolant.
- 3.9** Lock wire removed during a scrutineer's inspection MUST be replaced by the rider.
- 3.10** **Race numbers** - must be legible at a distance of 20 metres and must be of contrasting colours to the motorcycle's paint scheme.
- 3.11** Front numbers must be positioned in the centre of the front fairing if possible or left of centre as seen when seated on the motorcycle.

- 3.12 **Rear red light:** Each competing motorcycle is to be fitted with an operational taillight which meets the specifications in paragraph 12.15 of the supplementary regulations for this event. Lights will be inspected by the scrutineers. Non-compliant lights will not be allowed. Competitors are strongly advised to hardwire the taillight to ensure continued function throughout the event.

Rear red lights are to be switched on for all competition, i.e. qualifying and racing.

4. **PRACTICE STARTS**

Practice starts are **NOT** permitted during this event.

5. **FUEL**

98 RON fuel is available at the circuit. Payment is via eftpos on the pumps. Refer to <https://ardc.com.au/racefuels/>

6. **GARAGES**

- 6.1 Garages are allocated by St. George MCC.
6.2 The garage allocation list will be posted on the St. George website and Facebook page.

7. **COMPETITION (Note: this term encompasses practice, qualifying and racing)**

7.1 **Combined practice/qualifying:**

- 7.1.1 Sessions will be of 10 minutes duration.
7.1.2 After receiving the chequered flag competitors must leave the circuit **THROUGH THE TURN 4 GATE** To remind you of this:
▪ A yellow flag will be waved at turn 3.4 on riders' right.
▪ A red flag will be waved at turn 3.7 on riders' left.
▪ An illuminated arrow on riders' right opposite turn 4 will be displayed.
7.1.3 Competitors must return to the garages at walking pace.

7.2 **Racing:**

- 7.2.1 All races are time certain.
7.2.2 A race may be declared or abandoned at the discretion of the Clerk of Course.
7.2.3 Race lengths are subject to change at any time. Announcements will be made if this is required.
7.2.4 There will be one (1) combined sighting/warm-up lap per race, i.e., your sighting lap will also be your warm-up lap.
7.2.5 It is your responsibility to know your grid position for each race. If you do not know your grid position a grid marshal will direct, you to one. If this occurs, you must follow the grid official's instructions without delay. The Clerk of Course may impose penalties on riders who start from an incorrect grid position.
7.2.6 A race start occurs when the Starter extinguishes the red lights on the starting gantry. The red lights are switched on, then switched off. Machines must remain stationary, in the correct grid position, until the red lights go out.
7.2.7 Upon receiving the chequered flag, the lead rider must not overtake any other rider.
7.2.8 After receiving the chequered flag competitors must leave the circuit **THROUGH THE TURN 4 GATE** To remind you of this:
▪ A yellow flag will be waved at turn 3.4 on riders' right.
▪ A red flag will be waved at turn 3.7 on riders' left.
▪ An illuminated arrow on riders' right opposite turn 4 will be displayed.

7.3 **NOTE: THIS IS NOT A RIDE DAY - THE CHEQUERED FLAG IS DISPLAYED AT THE START/FINISH LINE**

7.4 If an incident occurs and the full-course red flags and / or lights are displayed:

- Reduce speed, proceed with caution, and **leave the circuit AT PIT ENTRY**
- Return to your garages and await further instructions via pit announcements.
- Be aware that emergency vehicles may be on the circuit.
- Remain vigilant, exercise caution and do not overtake any moving emergency vehicles or machines.
- Exercise extreme caution when approaching and passing any incident scene.

Dummy Grid:

- 7.5 Sirens will be sounded prior to the commencement of each practice/qualifying session or race - the first at two minutes prior, and the second at 30 seconds prior.
7.6 Pit exit will be opened for 20 seconds to allow competitors to enter the circuit.
7.7 Competitors still in the dummy grid area after pit exit has been closed will start from pit lane.
7.8 Pit exit is closed by the displaying of a red flag and/or light. **STOP AND FOLLOW THE INSTRUCTIONS OF THE PIT EXIT OFFICIAL.**

8. **PIT LANE**

- 8.1 Motorcycles must only be ridden in race direction in pit lane.
8.2 No person without proper authority is allowed in pit lane.
8.3 Fully enclosed footwear must be worn in pit lane.
8.4 Non-competing children under 16 years of age, chairs, barbecues, baby strollers, bicycles etc. are prohibited in pit lane

- 8.5 Mechanical work on motorcycles is not permitted on the grid. It is allowed only in pit lane or in your garage.
8.6 **SMOKING IS PROHIBITED IN PIT LANE AND GARAGES** Smoking is allowed only in areas designated by ARDC.

9. **TROPHIES:**

Presentation of trophies will be at the rear of garage 21, commencing 15 minutes after the end of racing.

10. **TRANSPONDERS FOR ELECTRONIC TIMING**

- 10.1 Transponders must be returned to garage 21 at the end of the event.
10.2 By entering this event, you agree to these terms of transponder usage.
10.3 Transponders damaged during the event, or not returned at the conclusion of the event, will incur a fee of \$655.
10.4 Transponders must be secured to your motorcycle using an AMB transponder bracket ONLY. These brackets are available for purchase at a cost of \$15 each.
10.5 Scrutineers will check the placement of brackets and the secure attachment of the transponder to your motorcycle.

12. **SPECIAL NOTES**

12.1 Attention F3 entrants:

12.2 In the interest of fairness and the spirit of the class, breaking the 1:40 lap time more than 2 times over an Event, will see you moved to the F2 class for the remainder of the series.

12.3 Doing a lap time of 1:38.99 or lower will see you excluded from that race.

12.4 Should you break 1:40 during qualifying you will immediately be moved to the F2 class.

12.5 If you are moved to F2 class for the next round, you will only take half points with you.

Wishing you all a great event.

Peter Snow

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