

# 2023 Endurance Relays Sydney Motorsport Park

## **ONLINE TEAM MANAGERS BRIEFING**

### **Team Communications**

- All communication with the Clerk of Course is to be through Team Managers only.
- You should appoint an Assistant Team Manager in case you become unavailable.
- Please read the documents covering Garage and Pit Lane Rules, the Ride-Through Procedure, and the Safety Car Procedure. Any questions you have will be answered at the shortened Team Managers briefing.

### **Pit Lane**

- Pit Lane is divided into three sections. These are the “Fast Lane”, “Slow Lane” and “Change Area”. Speed limits will be strictly enforced.
- Riders entering the pits must ride down the “Fast Lane” at a speed of 40kph or less until near their garage, then cross the “Slow Lane” at walking pace to take the most direct route to their “Change Area”.
- When leaving the “Change Area” riders must cross the “Slow Lane” by the most direct route to enter the “Fast Lane” prior to rejoining the circuit via pit exit.
- Officials will be patrolling Pit Lane to ensure fair play and compliance with the rules.

### **Refuelling and Mechanical Work**

- Refuelling must only be performed inside the team’s garage. Refuelling is NOT PERMITTED in pit lane.
- Engines must be switched off and riders must dismount before the fuel cap is removed.
- Please take your time when refuelling to avoid fuel spills onto hot engines and the possibility of fire.
- Fire extinguishers are located on the wall outside each garage. Be ready to use one if necessary.
- Mechanical work on motorcycles is not permitted on the starting grid or anywhere in pit lane. It must only be performed inside the team’s garage.

### **Transponders and Rider Identification**

- Transponders are issued to each rider, not each motorcycle.
- Riders sharing a motorcycle may attach their own transponder to their person. Securely taping it to the left boot has been used in past endurance race meeting.
- When visiting the Race Secretary or Race Control riders who are wearing a transponder must walk around the back of the tower to avoid triggering the timing loop in pit lane.

### **Race Numbers**

- As per Paragraph 33 of the Supplementary Regulations

### **Qualifying and Race Start**

- Teams who have not set a qualifying time will have their grid position allocated by the Clerk of Course.
- The name of the rider who will be starting the 2-Hour race must be given to the Race Secretary immediately after the warm-up session on Saturday morning.
- The name of the rider who will be starting the 5-Hour race must be given to the Race Secretary immediately after the warm-up session on Sunday morning.
- Team members assisting during the race start must wear full protective clothing i.e., leathers, boots, helmet with visor, and gloves.
- Team members assisting during the race start must not bring their transponder onto the starting grid.

### **Armbands**

- The rider on track during the race must wear the team’s armband.
- You will issue the armband to your riders.
- Armbands must be worn between the shoulder and the elbow.
- Team riders are to exchange their armband in the Change Area. Both motorcycles must be stationary.
- The “Change Area” can become quite busy with limited space – Team Managers may need to co-ordinate their rider changeovers with nearby teams to avoid congestion.
- Refer to Supplementary Regulation 22. This will be enforced during the races.

## **Black Flag**

- The black flag will be displayed to riders who:
  - breach Supplementary Regulation 22 (Armbands)
  - breach Supplementary Regulation 43 (Coloured Vest)
  - have a mechanical issue observed with their motorcycle
  - are witnessed riding in a dangerous manner
- The race timers will display a banner on their timing screen with the number of the team that has been shown the black flag.
- Riders must leave the circuit at pit entry, ride down the fast lane, and then ride into their team's change area.
- Riders must respond to a black flag signal within three laps of the flag being displayed. You should be prepared to show a signal to your rider if necessary.
- If the rider does not respond within three laps of the Black Flag being displayed the flag will be withdrawn, any further laps completed by your rider will not be counted, and further penalties may then be applied.
- If the black flag is due to your rider not wearing the armband or pink vest you must fit the armband or pink vest and that same rider must then re-join the race via pit exit. Rider change, refuelling or mechanical work is not permitted.
- When responding to a black flag shown due to a mechanical issue with your rider's motorcycle, or an issue with your rider's behaviour, then rider change, refuelling and mechanical work is permitted. Any motorcycle black-flagged due to a mechanical issue must be re-scrutineered before being allowed back onto the circuit.

## **Ride-through Penalty**

- Riders who breach the rules during racing will be shown the Penalty board.
- The race timers will display a banner on their timing screen with the number of the team that has been given the penalty.
- Riders must respond to the penalty board within three laps of the board being displayed and perform a ride-through. You should be prepared to show a signal to your rider if necessary.
- If the rider does not respond within three laps the board will be withdrawn, any further laps completed by your rider will not be counted, and further penalties may then be applied.

## **Mechanical Breakdown and Crashes**

- If a crashed rider is stranded infield, you should advise the pit exit official who will in turn advise the Clerk of Course. Permission may be granted to obtain a replacement armband.
- If a rider is injured and taken to the medical centre, you must not approach the medical centre to retrieve the team's armband. You should advise the pit exit official who will in turn advise the Clerk of Course. Permission may be granted to obtain a replacement armband.
- All riders who crash must present themselves to the medical centre and obtain a clearance to resume racing. The medical team will inform the Clerk of Course that such clearance has been issued.

## **Other**

- If it rains a waved white flag will be displayed for 3 laps and then withdrawn. Riders must ride according to the track surface conditions. You must decide what your team will do regarding tyre changes etc.
- If the race is stopped with a red flag all riders must reduce speed and maintain their race position. There is to be no overtaking. Riders must return to the pit lane in single file via the Fast Lane and ride carefully into their Change Area. The Clerk of Course will then advise whether there will be a race restart, and if so, what method will be used.
- Overtaking under a yellow flag will incur a ride through penalty.
- Competitors MUST ONLY exit the circuit at Pit Entry (Turn 18).
- NO ONE IS TO EXIT THE CIRCUIT THROUGH THE TURN 4 GATE AT ANY TIME. If your rider should break down in this area and can ride the motorcycle down the grass next to the wall, they must stop at Turn 4 and let the Recovery Team retrieve the motorcycle. The rider may hand the armband to you over the wall if you are nearby.
- A parent or guardian must accompany Junior riders attending Race Control. This also applies where the Junior rider is the team manager.
- The presentation of trophies for the provisional outright winner and place getters in the Formula St. George 2-Hour event and the Sydney 5-Hour event will be held immediately after the end of each of those races at the podium near the tower. The 3 place-getting machines will be directed to the podium as they enter pit lane. Crews should bring a race stand. All riders in these three teams must wear their leathers and bring their helmet to give a professional look to the presentation i.e., no shorts, t-shirts, jeans etc.
- The presentation of all other trophies will be held in the Hinxman Room at approximately 5.30pm.

Terry Wahlen  
Clerk of Course